

CATEGORY	FILENAME	DESCRIPTION
DEBRIS	SFXGlass_BottleShard	Glass: Bottle Shard
	SFXGlass_GlassDebrisCarpet_x10	Glass: Debris Onto Carpet
	SFX_Glass_GlassDebrisConcrete_x10	Glass: Debris Onto Concrete
	SFXGlass_GlassDebrisWood_x10	Glass: Debris Onto Wood
	SFXGlass_LargeMirrorShards-Concrete_x10	Glass: Large Mirror Shards Onto Concrete
	SFXGlass_LargeShardHit-Debris_01	Glass: Large Shard Hit Debris
	SFXGlass_LargeShardHit-Debris_02	Glass: Large Shard Hit Debris
	SFXGlass_LargeShardHit-Debris_03	Glass: Large Shard Hit Debris
	SFXGlass_LargeShardHit-Debris_04	Glass: Large Shard Hit Debris
	SFXGlass_LargeShardHit-Debris_05	Glass: Large Shard Hit Debris
	SFXGlass_LargeShardHit-Debris_06	Glass: Large Shard Hit Debris
	SFXGlass_LargeShardHit-Impact_01	Glass: Large Shard Hit Impact
	SFXGlass_LargeShardHit-Impact_02	Glass: Large Shard Hit Impact
	SFXGlass_LargeShardHit-Impact_03	Glass: Large Shard Hit Impact
	SFXGlass_LargeShardHit-Impact_04	Glass: Large Shard Hit Impact
	SFXGlass_LargeShardHit-Impact_05	Glass: Large Shard Hit Impact
	SFXGlass_LargeShardHit-Impact_06	Glass: Large Shard Hit Impact
	SFXGlass_LargeShardHit-Summed_01	Glass: Large Shard Hit Summed
	SFXGlass_LargeShardHit-Summed_02	Glass: Large Shard Hit Summed
	SFXGlass_LargeShardHit-Summed_03	Glass: Large Shard Hit Summed
	SFXGlass_LargeShardHit-Summed_04	Glass: Large Shard Hit Summed
	SFXGlass_LargeShardHit-Summed_05	Glass: Large Shard Hit Summed
	SFXGlass_LargeShardHit-Summed_06	Glass: Large Shard Hit Summed
	SFXGlass_MultipleMirrorShards-Concrete_x9	Glass: Multiple Mirror Shards Onto Concrete
	SFXGlass_SmallDebris-Infrequent	Glass: Small Debris Infrequent
	SFXGlass_SmallMirrorDebris-Concrete_x8	Glass: Small Mirror Debris Onto Concrete
	SFXGlass_SmallMirrorShards-Concrete_x12	Glass: Small Mirror Shards Onto Concrete

FOOTSTEPS

SFXGlass_Footsteps-ThickGlass-FastWalk_x15	Glass: Footsteps Thick Glass Fast Walk
SFXGlass_Footsteps-ThickGlass-ModerateWalk_x15	Glass: Footsteps Thick Glass Moderate Walk
SFXGlass_Footsteps-ThickGlass-SlowWalk_x15	Glass: Footsteps Thick Glass Slow Walk
SFXGlass_Footsteps-ThinGlass-FastWalk_x15	Glass: Footsteps Thin Glass Fast Walk
SFXGlass_Footsteps-ThinGlass-ModerateWalk_x15	Glass: Footsteps Thin Glass Moderate Walk
SFXGlass_Footsteps-ThinGlass-SlowWalk_x15	Glass: Footsteps Thin Glass Slow Walk

GLASS ITEMS

SFXGlass_Bottle-Ground_01	Glass: Bottle Onto Ground
SFXGlass_Bottle-Ground_02	Glass: Bottle Onto Ground
SFXGlass_Bottle-Ground_03	Glass: Bottle Onto Ground
SFXGlass_BottleSmash-Ground_01	Glass: Bottle Smash Onto Ground
SFXGlass_BottleSmash-Ground_02	Glass: Bottle Smash Onto Ground
SFXGlass_BottleSmash-Hammer_01	Glass: Bottle Smash Onto Ground Hammer
SFXGlass_BottleSmash-Hammer_02	Glass: Bottle Smash Onto Ground Hammer
SFXGlass_BottleSmash-Hammer_03	Glass: Bottle Smash Onto Ground Hammer
SFXGlass_BottleSmash-Wall_01	Glass: Bottle Smash Wall
SFXGlass_BottleSmash-Wall_02	Glass: Bottle Smash Wall
SFXGlass_BottleSmash-Wall_03	Glass: Bottle Smash Wall
SFXGlass_BottleSmash-Wall_04	Glass: Bottle Smash Wall
SFXGlass_Jar-Ground_04	Glass: Jar Onto Ground
SFXGlass_JarSmash-Ground_02	Glass: Jar Smash Onto Ground
SFXGlass_JarSmash-Ground_03	Glass: Jar Smash Onto Ground
SFXGlass_JarSmash-Ground_04	Glass: Jar Smash Onto Ground
SFXGlass_TumblerSmash-Ground_01	Glass: Tumbler Smash Onto Ground
SFXGlass_TumblerSmash-Ground_02	Glass: Tumbler Smash Onto Ground
SFXGlass_TumblerSmash-Ground_03	Glass: Tumbler Smash Onto Ground

MISC

SFXGlass_GlassSatchelShakes_x10	Glass: Glass Satchel Shakes
SFXGlass_GlassToss_x10_01	Glass: Glass Toss

SFXGlass_GlassToss_x10_02	Glass: Glass Toss
SFXGlass_QuickSlidingGlass_x15	Glass: Quick Sliding Glass
SFXGlass_SlowSlidingGlass_x10	Glass: Slow Sliding Glass
PANES	
SFXGlass_MirrorLargeSmash-Hammer	Glass: Mirror Large Smash Hammer
SFXGlass_MirrorMediumSmash-Hammer	Glass: Mirror Medium Smash Hammer
SFXGlass_MirrorMediumSmash	Glass: Mirror Medium Smash Onto Ground
SFXGlass_SmallPaneSmash-Debris_01	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_02	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_03	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_04	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_05	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_06	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_07	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Debris_08	Glass: Small Pane Smash Debris
SFXGlass_SmallPaneSmash-Impact_01	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_02	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_03	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_04	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_05	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_06	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_07	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Impact_08	Glass: Small Pane Smash Impact
SFXGlass_SmallPaneSmash-Summed_01	Glass: Small Pane Smash Summed
SFXGlass_SmallPaneSmash-Summed_02	Glass: Small Pane Smash Summed
SFXGlass_SmallPaneSmash-Summed_03	Glass: Small Pane Smash Summed
SFXGlass_SmallPaneSmash-Summed_04	Glass: Small Pane Smash Summed
SFXGlass_SmallPaneSmash-Summed_05	Glass: Small Pane Smash Summed
SFXGlass_SmallPaneSmash-Summed_06	Glass: Small Pane Smash Summed
SFXGlass_SmallPaneSmash-Summed_07	Glass: Small Pane Smash Summed

SFXGlass_SmallPaneSmash-Summed_08

Glass: Small Pane Smash Summed